Kevin Jay Dela Cruz

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Summary

A results-driven Software Engineer with over 13 years of experience designing and developing full stack applications. In recent years, I've specialized in building and maintaining **React Native** apps—most notably a **Web3 wallet** and a **real-time poker game**. Currently serving as a **consultant at GM2Dev**, where I contribute to projects like **Vatom Wallet** and **PokerPower**, combining strong engineering practices with a passion for user-focused mobile experiences.

Highlights

- 7+ years of experience with modern client side frameworks such as React and React Native
- Proficient in Typescript, NodeJs, HTML and CSS
- Solid experience in client/server state management, data persistence, and caching such as MobX, Zustand and React Query
- Maintained a Web3 wallet with both self-custodial and custodial implementations—using Alchemy SDK and Moralis for blockchain interactions in the self-custodial version, and internal APIs to manage NFTs and cryptocurrencies in the custodial version.
- Hands-on experience using web3swift with biometric authentication to secure externally owned accounts (EOAs).
- Proficient in building RESTful APIs, microservices, and serverless function
- Experienced in working with both relational and NoSQL databases
- Solid experience in CI/CD pipelines, unit testing, and managing version releases
- Committed to clean code and best practices, consistently applying principles like a
- Self-driven and accountable, with a strong commitment to project ownership and follow-through.

Tools and Frameworks

- Vite, Expo, React Native, NativeBase, Tailwind CSS
- Serverless, Express, Next, Laravel, MySQL, MongoDB
- AlchemySDK, Moralis, Ethers, Etherscan API
- AWS, CircleCI, Vercel, Github Actions

Professional Experience

Software Engineer Consultant @ GM2Dev
Remote | March 2022 - Present

Achievements
- Built a mobile and web version of the Vatom wallet using Expo
- Created a UI library using Storybook and NativeBase that is used for multiple projects inside the Vatom ecosystem
- Refactored the NFT viewing implementation to efficiently handle thousands of assets, improving performance and preventing app crashes.
- Gained a deep appreciation for React Query and Zustand for efficient state and server data management, while recognizing MobX as a better fit for handling large, complex datasets

Software Engineer Consultant @ Mobileoffer, Inc.
Remote | September 2017 - March 2022

Achievements
- Built a RESTful API using HapiJS, following best practices for scalability and maintainability.
- Implemented unit tests, integration tests, and code coverage to ensure code reliability and quality.
- Worked extensively with Google Maps API for geolocation features and interactive mapping.
- Integrated third-party services including Uber, Lyft, Foursquare, and Twilio APIs.
- Began working with React Native, contributing to cross-platform mobile app development.

NodeJs Developer @ Roccatech
Makati, Philippines | May 2016 - August 2017

Achievements
- Refactored an existing codebase to align with modern ES6+ standards, improving readability, maintainability, and performance.
- Implemented backend solutions using Node.js with the Hapi framework, focusing on scalable and maintainable architecture.
- Began working extensively with CI/CD pipelines using CircleCI, automating builds, tests, and deployments.

Software Developer @ Harbour IT Asia

Pasig, Philippines | August 2015 - May 2016

Achievements
- Puppetized servers to automate provisioning and configuration management, improving deployment consistency and scalability.
- Designed and maintained microservices architecture to enable modular, maintainable, and independently deployable services.
- Automated various types of worker processes, streamlining background jobs and task execution.
- Developed solutions using multiple languages including PHP and Node.js, promoting flexibility across the stack.
- Migrated legacy codebase from PHP to Node.js, enhancing performance and maintainability.
- Modularized a monolithic codebase into organized, reusable components.
- Wrote unit tests using Mocha for Node.js services to ensure code quality and reliability.
- Worked with various tools and technologies including RabbitMQ, FluentD, Supervisord, and Vagrant for robust system operations.

Software Developer @ BrewedLogic, Inc.
Pasig, Philippines | March 2015 - August 2015

Achievements
- Led a software development team, overseeing project planning, execution, and delivery of high-impact solutions.
- Provided guidance and mentorship to developers, fostering team growth and code quality improvements.
- Proactively enhanced the platform and internal tools, contributing to long-term product quality and efficiency.
- Maintained open communication with both the CTO and customers, translating requirements into actionable development plans.

Junior Web Developer @ Tresmax.PH
Pasig, Philippines | March 2012 - February 2015

Developed web applications using PHP and JavaScript; built interfaces with XHTML, CSS, and JS; wrote maintainable code, resolved issues, and collaborated closely with customers and team members.

Hobbies and Interests

- Reading manga and watching anime
- Playing Dota Auto Chess and Apex Legends
- Collecting anime figurines

Character References

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